

# CKIE-APP

**Convergent Capstone Design 2**  
**Week 10 - Progress Report**

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# Recall

# Recall

## What we've done last week

- Location Sharing through socket.io
- ChatRoom Creation & Join Implementation
- iPhone Notification Test
- Refactor Widget Tree - Scoping Provider
- MUI3 Adoption

# Progress

# Maps Tab

# Maps Tab

## Marker

- We will display the location information of our friends with a "marker"
- Currently, we can share locations through "socket.io"
- So, We use "custom\_marker" package

# Maps Tab

## custom\_marker

- Manage Image Cache
- Support various formats
- Easy image processing

# Maps Tab custom\_marker

```
1 Future<Uint8List> getRoundedImage(  
2   ImageProvider image, {  
3     int width = 100,  
4     Color borderColor = Colors.deepOrangeAccent,  
5     double borderWidth = 4,  
6   }) async {  
7     final ImageStream = image.resolve(ImageConfiguration.empty);  
8     final completer = Completer<Uint8List>();  
9  
10    ImageStream.addListener(  
11      ImageStreamListener((ImageInfo info, bool _) async {  
12        final roundedImage = await _createRoundedImage(  
13          info.image,  
14          width,  
15          borderColor,  
16          borderWidth,  
17        );  
18        completer.complete(roundedImage);  
19      }  
20    ),  
21  );  
22  return completer.future;  
23 }  
24  
25  
26 Future<Uint8List> _createRoundedImage(  
27   ui.Image image,  
28   int width,  
29   Color borderColor,  
30   double borderWidth,  
31 ) async {  
32   final paintRect = Offset.zero & Size(width.toDouble(), width.toDouble());  
33   final pictureRecorder = ui.PictureRecorder();  
34   final canvas = Canvas(pictureRecorder);  
35  
36   final paint = Paint()..isAntiAlias = true;  
37  
38   final double radius = width.toDouble() / 2;  
39  
40   final borderPaint = Paint()  
41     ..color = borderColor  
42     ..style = PaintingStyle.stroke  
43     ..strokeWidth = borderWidth;  
44  
45   canvas.saveLayer(paintRect, Paint()); // Create a layer  
46  
47   // Draw circular image  
48   canvas.drawCircle(Offset(radius, radius), radius, paint);  
49  
50   // Clip the image  
51   canvas.clipPath(Path()..addOval(paintRect));  
52  
53   // Draw the image  
54   canvas.drawImageRect(  
55     image,  
56     Rect.fromLTRB(0, 0, image.width.toDouble(), image.height.toDouble()),  
57     paintRect,  
58     paint,  
59   );  
60  
61   // Draw the border  
62   canvas.drawCircle(  
63     Offset(radius, radius),  
64     radius - borderWidth / 2,  
65     borderPaint,  
66   );  
67  
68   canvas.restore(); // Restore the layer  
69  
70   final picture = pictureRecorder.endRecording();  
71   final roundedImage = await picture.toImage(width, width);  
72   final byteData =  
73     await roundedImage.toByteArray(format: ui.ImageByteFormat.png);  
74  
75   if (byteData != null) {  
76     return byteData.buffer.asUint8List();  
77   } else {  
78     throw Exception('Failed to convert image to byte data.');79   }  
80 }
```

```
1 Uint8List markIcons = await getRoundedImage(  
2   user.info.profile.image as ImageProvider<Object>,  
3   width: size,  
4   borderColor: color,  
5   borderWidth: width,  
6 );  
7 return Marker(  
8   markerId: MarkerId(user.info.name.toString()),  
9   icon: BitmapDescriptor.fromBytes(markIcons),
```

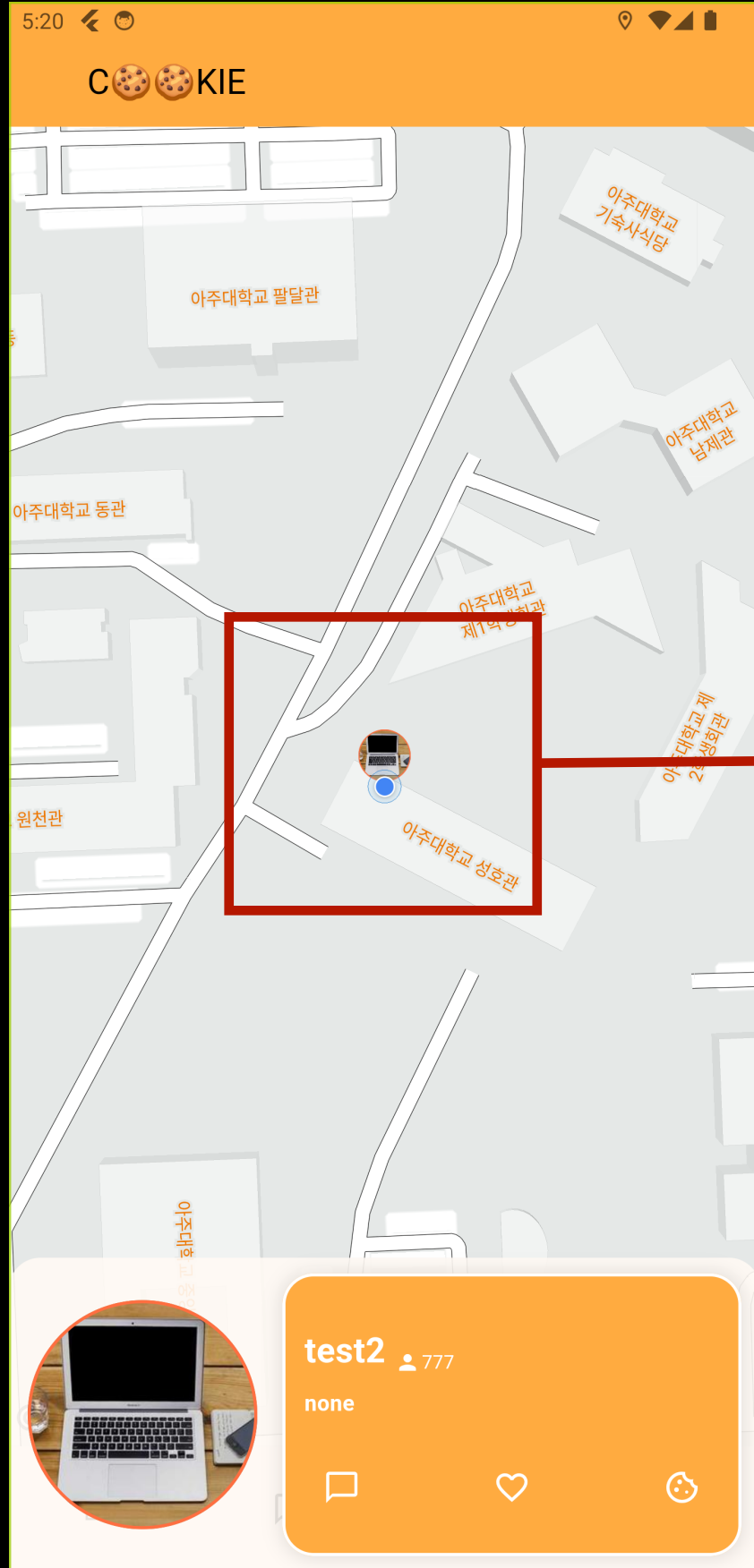


# Maps Tab

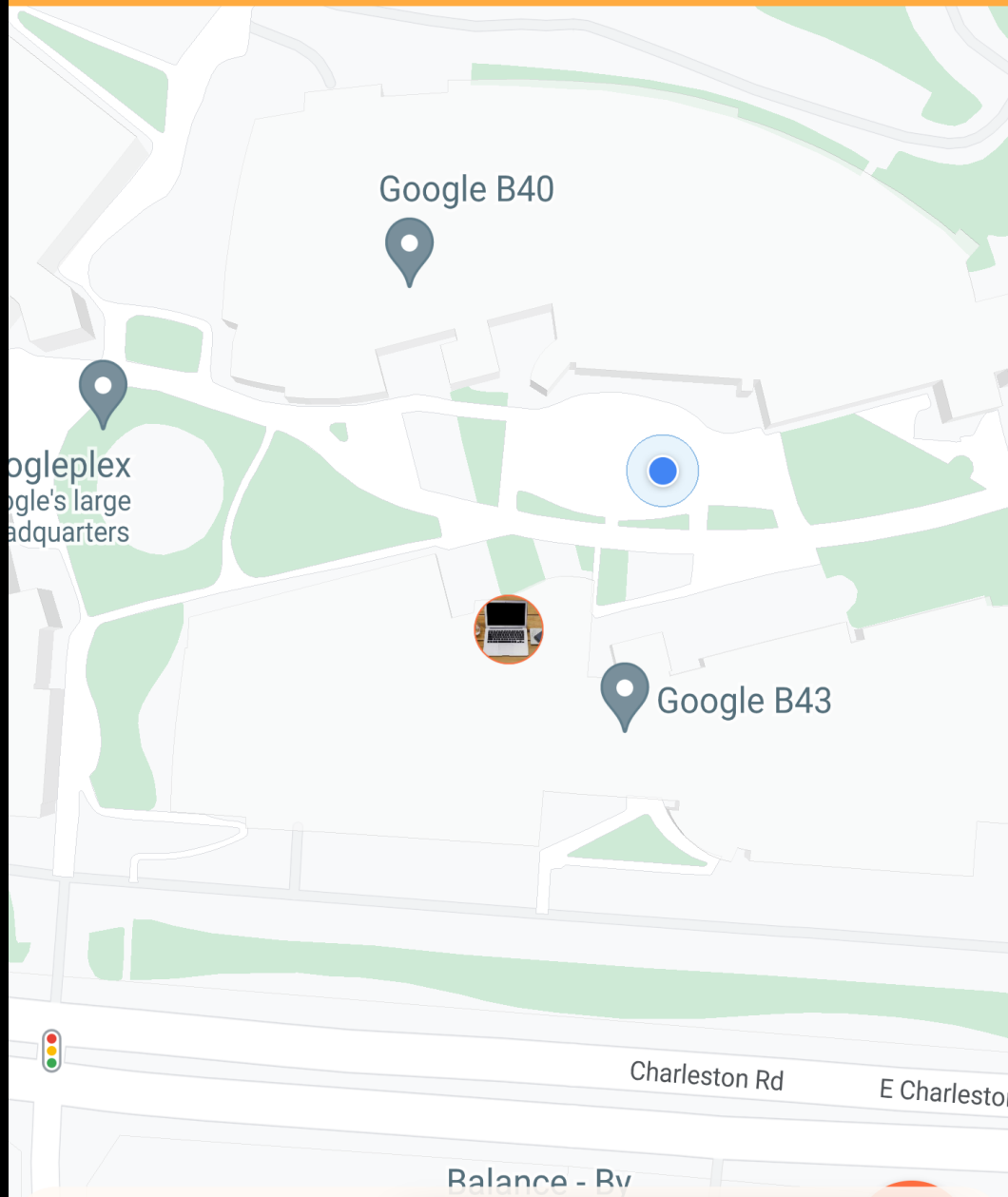
## custom\_marker



```
1  icon: await MarkerIcon.downloadResizePictureCircle(  
2    friendInfo.profile.image.toString(),  
3    size: size,  
4    addBorder: true,  
5    borderColor: color,  
6    borderSize: width,  
7  )
```



# COOKIE

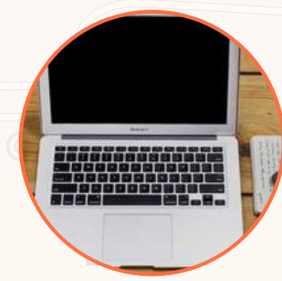
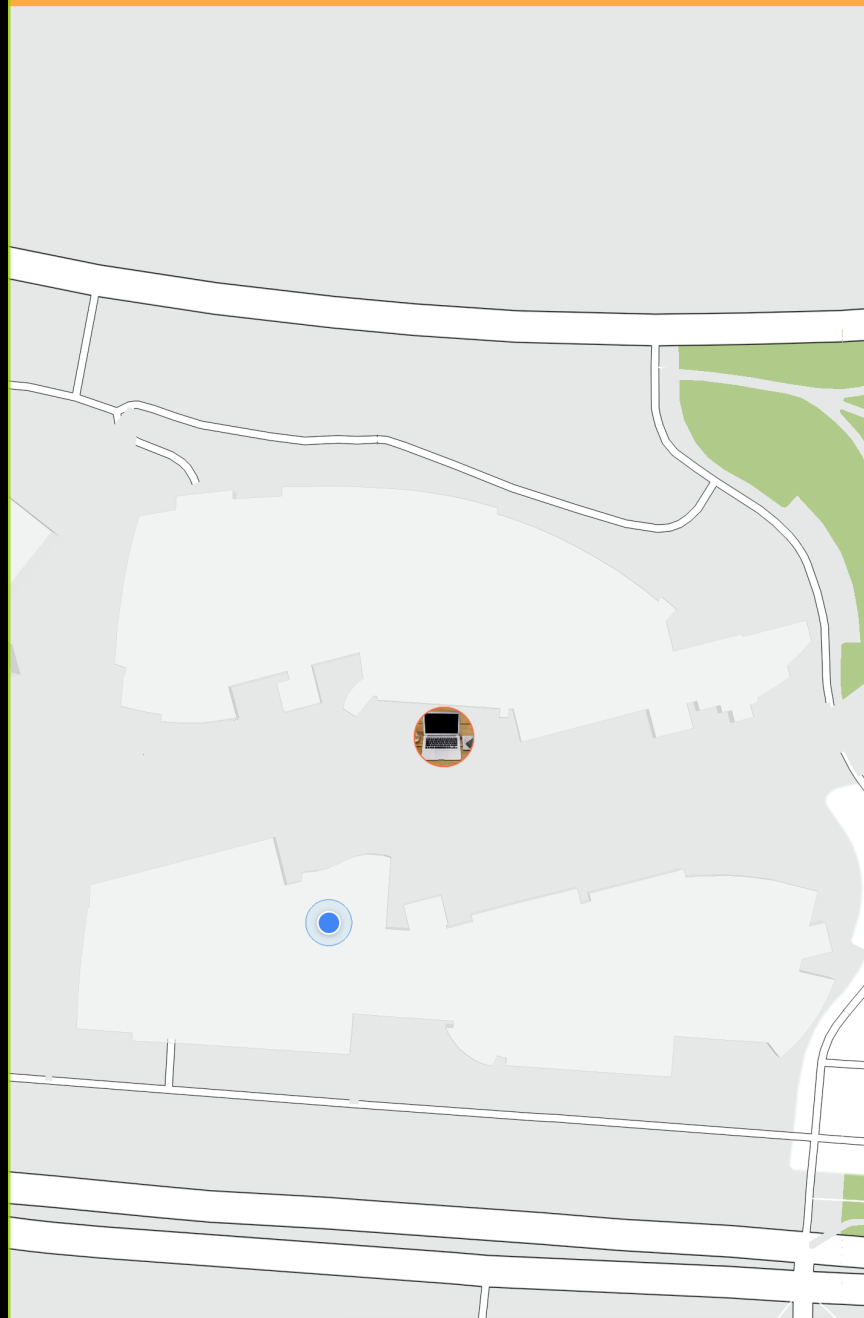


test1 777

none



# COOKIE



test2 777

none



# API Call

# Retrofit + Dio

# RetrofitGenerator

```
@RestApi(baseUrl: "http://localhost:3000")
abstract class RestClient {
    factory RestClient(Dio dio, {String baseUrl}) = _RestClient;

    @GET("/account/info")
    Future<InfoResponse> getInfo({
        @Query("fields") List<String>? fields,
    });
}
```

# Retrofit Generator

## Automatically generates code to request

```
// *****  
// RetrofitGenerator  
// *****  
  
// ignore_for_file: unnecessary_brace_in_string_interps,no_leading_underscores_for_local_identifiers  
  
class _RestClient implements RestClient {  
  _RestClient(  
    this._dio, {  
      this.baseUrl,  
    }) {  
    baseUrl ??= 'http://localhost:3000';  
  }  
  
  final Dio _dio;  
  
  String? baseUrl;  
  
  @override  
  Future<InfoResponse> getInfo({List<String>? fields}) async {  
    const _extra = <String, dynamic>{};  
    final queryParameters = <String, dynamic>{r'fields': fields};  
    queryParameters.removeWhere((k, v) => v == null);  
    final _headers = <String, dynamic>{};  
    final Map<String, dynamic>? _data = null;  
    final _result = await _dio  
      .fetch<Map<String, dynamic>>(_setStreamType<InfoResponse>(Options(  
        method: 'GET',  
        headers: _headers,  
        extra: _extra,  
      )  
        .compose(  
          _dio.options,  
          '/account/info',  
          queryParameters: queryParameters,  
          data: _data,  
        )  
        .copyWith(  
          baseUrl: _combineBaseUrls(  
            _dio.options.baseUrl,  
            baseUrl,  
          )),  
        ));  
    final value = InfoResponse.fromJson(_result.data!);  
    return value;  
  }  
  
  RequestOptions _setStreamType<T>(RequestOptions requestOptions) {  
    if (T != dynamic &&  
      !(requestOptions.responseType == ResponseType.bytes ||  
        requestOptions.responseType == ResponseType.stream)) {  
      if (T == String) {  
        requestOptions.responseType = ResponseType.plain;  
      } else {  
        requestOptions.responseType = ResponseType.json;  
      }  
    }  
    return requestOptions;  
  }  
  
  String _combineBaseUrls(  
    String dioBaseUrl,  
    String? baseUrl,  
  ) {  
    if (baseUrl == null || baseUrl.trim().isEmpty) {  
      return dioBaseUrl;  
    }  
  
    final url = Uri.parse(baseUrl);  
  
    if (url.isAbsolute) {  
      return url.toString();  
    }  
  
    return Uri.parse(dioBaseUrl).resolveUri(url).toString();  
  }  
}
```



# Interceptor

```
_dio.interceptors.addAll([
  responseLogger,
  ErrorInterceptor(),
  accessTokenInterceptor,
  refreshTokenInterceptor,
  updateAccessTokenInterceptor,
  updateRefreshTokenInterceptor,
]);

_api = AuthRestClient(_dio, baseUrl: dotenv.env['BASE_URI']!);
```

```
InterceptorsWrapper get accessTokenInterceptor {
  return InterceptorsWrapper(
    onRequest: (options, handler) {
      if (this._accessToken != null) {
        options.headers[ACCESS_TOKEN_HEADER] = this._accessToken;
        logger.i(
          'Interceptor injects "AccessToken" header: ${this._accessToken}',
        );
      }
      return handler.next(options);
    },
  );
}
```

# AuthViewModel

# AuthService



**ViewModel?**  
**Service?**

**Too much Business Logics in ViewModel!  
Doesn't it rather looks like a Service?**

# Refactor Architecture

## MVVM+S



**View**

**ViewModel**

**Model**

**View**

**Service**

**ViewModel**

**Model**

# Simplified ViewModels

**abstract AccountViewModel**

**PublicAccountViewModel**

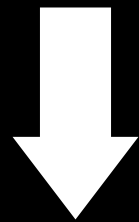
**PrivateAccountViewModel**

**FriendsViewModel**

**PublicAccountViewModel**

**+**

**PrivateAccountViewModel**



**AccountViewModel**

# AccountService

```
AccountViewModel my;  
Map<String, AccountViewModel> friends;  
Future<void> update();
```

**View**

**AccountService**

**AccountViewModel**

**AccountModel**

# Git Branching..



**main / dev**

**Thank You**

**Questions are welcome**