

CKIE-APP

Convergent Capstone Design 2
Week 12 - Progress Report

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Progress


Maps

Maps Tab

- "MapViewModel" is too complex
- so we separate between Logics and Variables
 - Variables => MapViewModel
 - Business Logics => MapService

Maps Tab

MapViewModel



```
1  class MapViewModel with ChangeNotifier {
2    // mapController
3    late GoogleMapController mapController;
4
5    // mapLog
6    List<MarkerInfo> _mapLog = [];
7    List<MarkerInfo> get mapLog => _mapLog;
8    set mapLog(List<MarkerInfo> value) {
9      _mapLog = value;
10     notifyListeners();
11  }
```

Maps Tab

MapService



```
1 void moveCamera(LatLng location) {  
2     context  
3         .read<MapViewModel>()  
4         .mapController  
5         .animateCamera(CameraUpdate.newLatLngZoom(location, 16.0));  
6 }
```

Maps Tab

Image Caching & handling

- The profile image uses a "NetworkImage" type.
- This may result in exception situations and a waste of resources
- So we created logics that could solve both problems
 - Image exception handling
 - Image caching

Image Exception Handling

```
GET /uploads/testid2/testid2.profile.1695459635937.jpeg  
11.226 ms - 1139  
GET /uploads/testid3/testid3.profile.1695459682540.jpeg  
10.580 ms - 1139  
GET /uploads/testid4/testid4.profile.1695459707258.jpeg  
10.493 ms - 1139
```


Image Exception Handling

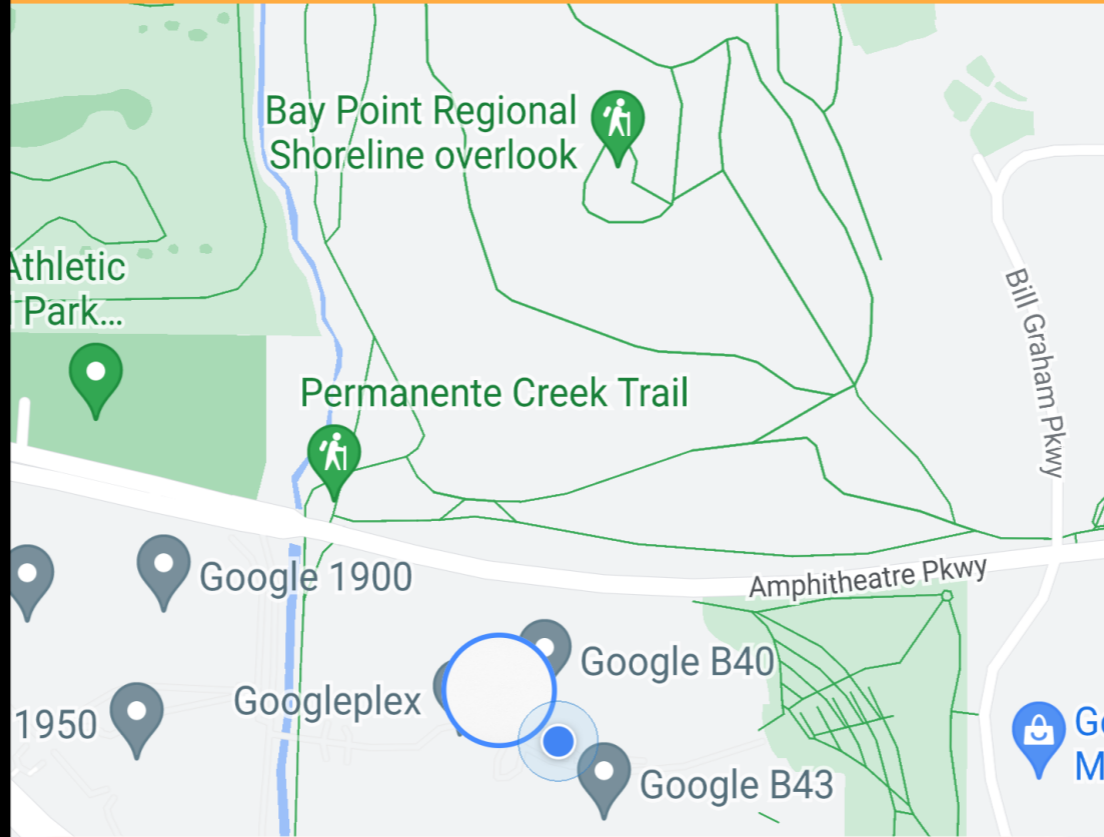


```
1 Future<String> getNetworkImage(String url) async {
2     bool isValidUrl = Uri.tryParse(url)?.isAbsolute ?? false;
3     if (isValidUrl) {
4         return url;
5     } else {
6         return '''
7         https://img.freepik.com/free-photo/
8         abstract-surface-and-textures-of-white-concrete
9         -stone-wall_74190-8189.jpg?w=740&t=st=1699954803
10        ~exp=1699955403~hmac=b06fdddf22160522cb93f9a15950
11        4e331c773055cf433fa5d5156348b4c49782
12        ''';
13    }
14 }
```

1:38



COOKIE



현재 접속 중인 친구



test1

43 m



Image Caching



```
1 Future<File> getCachedImage(String url) async {  
2     File imageFile = await DefaultCacheManager().getSingleFile(url);  
3     return imageFile;  
4 }
```



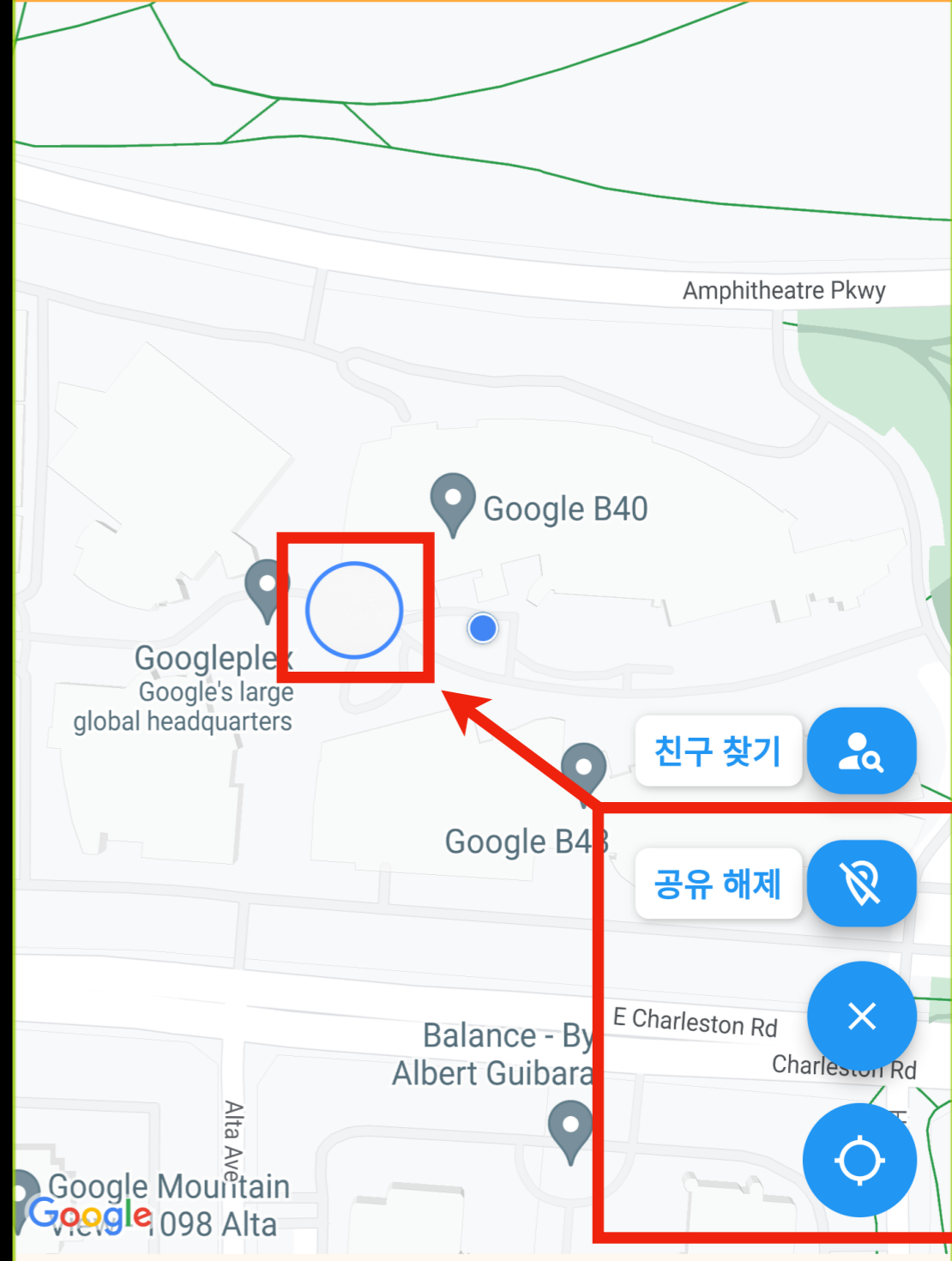
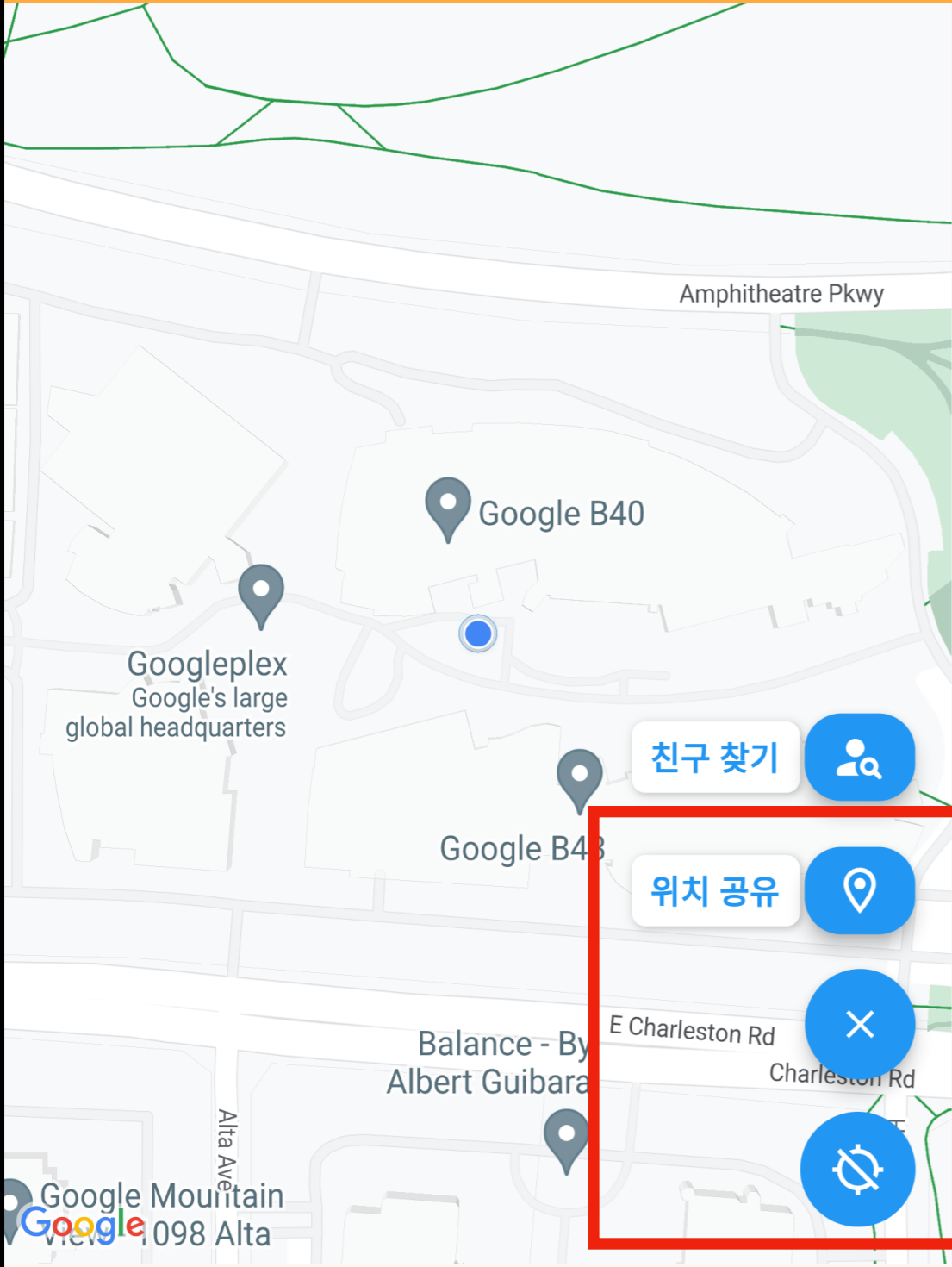
```
1 String imageUrl = await getNetworkImage(user.profile.image.toString());  
2 File imageFile = await getCachedImage(imageUrl);
```

Maps Tab

Location Sharing

- Location sharing can be controlled via Dial Button
- The marker appears only when both friends share a location







현재 접속 중인 친구

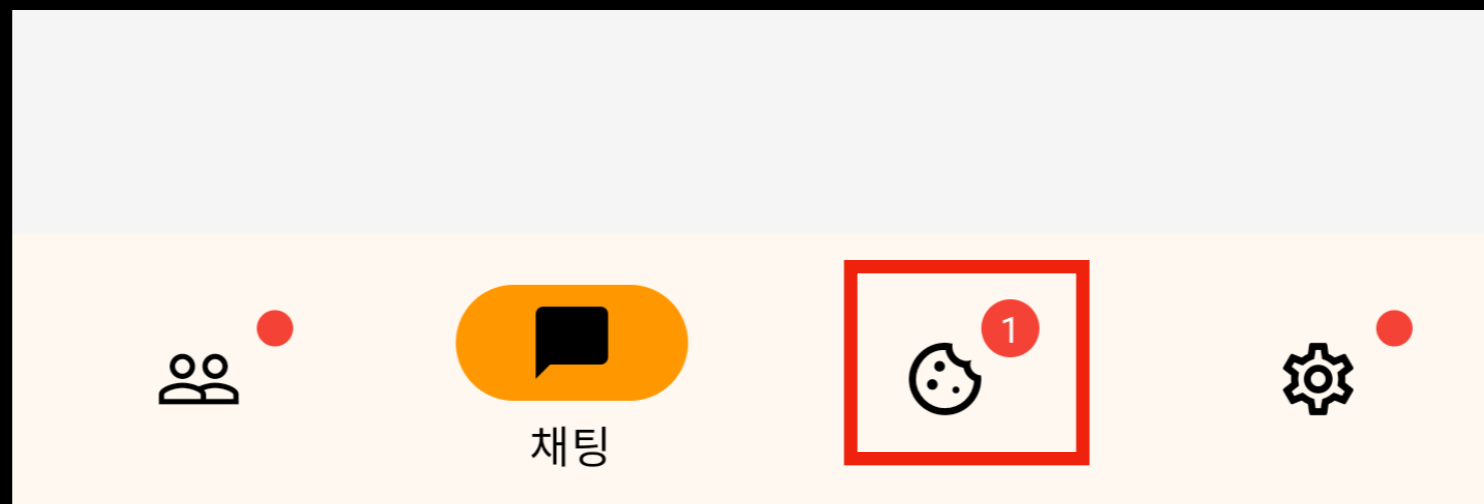
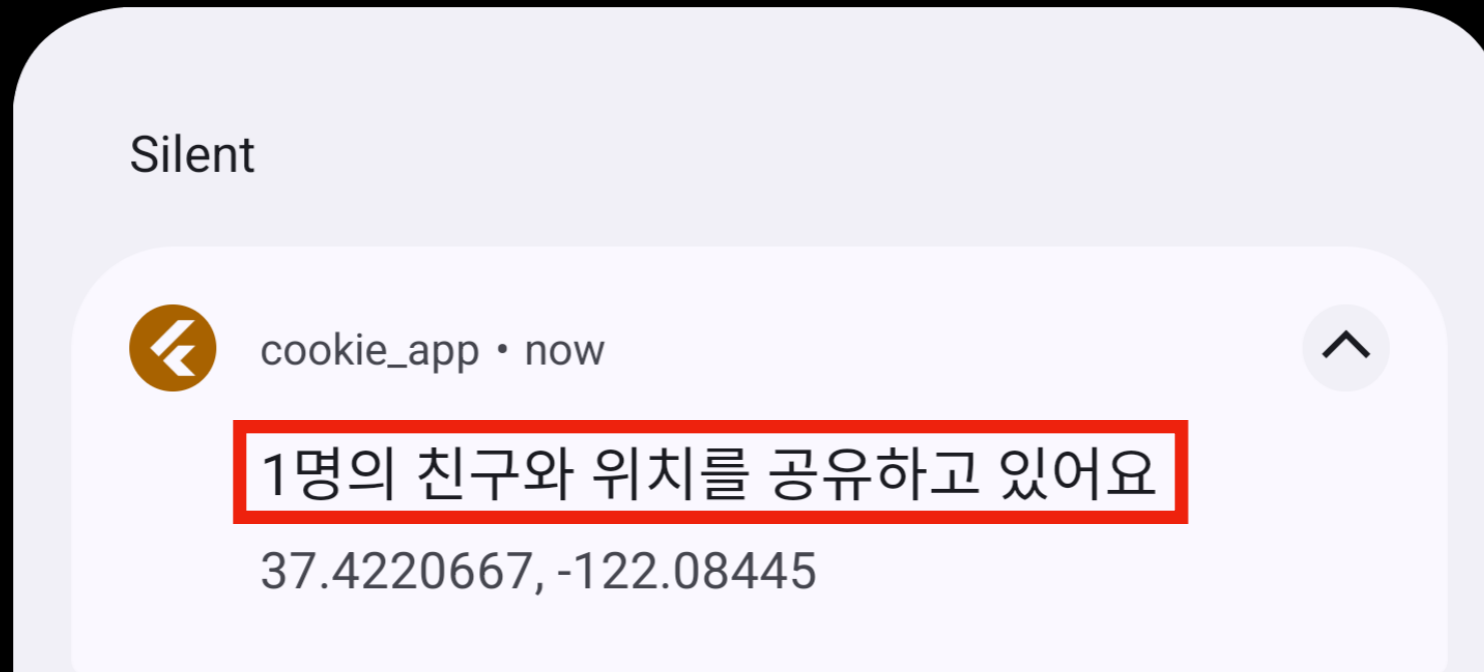
현재 접속 중인 친구가 없습니다.



현재 접속 중인 친구

- test1 43 m

Maps Tab Notification



State Management

MVVMMS

Application Global Service

Auth Service, Account Service

- **Auth Service**
 - Automatically manages JWT Token
- **Account Service**
 - Provides Account Informations
 - such as friend's id and profile
 - or my id, profile, phone number etc.

Application Global Service

SocketIO Based - Chat & Map Service

- **Chat Service**

- Manages Chat namespace socket
- Saves Information about all of the chatting rooms (as ViewModel)
- Based on SocketIO Events

- **Map Service**

- Manages Map namespace socket
- Based on SocketIO Events

ChatService

```
Map<ChatRoomID (string), ChatRoomViewModel> {  
    "12hfe": ChatRoomViewModel  
    "aiefd": ChatRoomViewModel  
    "ih4hj": ChatRoomViewModel  
    "sdfie": ChatRoomViewModel  
    "53he3": ChatRoomViewModel  
}
```

ChatService

New Event!

Event: Chat

```
Data: {  
  roomId: "12hfe",  
  sender: "testid2",  
  timestamp: "2023-11-20T16:30:00Z",  
  payload: Message  
}
```

ChatService

```
Map<ChatRoomID (string), ChatRoomViewModel> {  
    "12hfe": ChatRoomViewModel  
    "aiefd": ChatRoomViewModel  
    "ih4hj": ChatRoomViewModel  
    "sdfie": ChatRoomViewModel  
    "12he3": ChatRoomViewModel  
}
```

```
map["12hfe"].addChat(message);
```

ChatRoomViewModel

```
this._model.id: "12hfe"  
Messages getter  
addChat:  
    this._model.messages.push(message)  
    // To Update the View  
    notifyListeners();
```

ChatTabs

```
List<ChatRoomViewModel> chatRooms = context.watch<ChatService>().rooms;
return ListView.separated(
  separatorBuilder: (context, index) {
    return ChatRoomListEntry(
      name: chatRooms[index].name,
      image: chatRooms[index].image,
      message: chatRooms[index].messages.isNotEmpty
        ? chatRooms[index].lastMessage
        : "Empty Message",
      time: chatRooms[index].messages.isNotEmpty
        ? chatRooms[index].lastActive
        : chatRooms[index].createdAt,
      navigate: ChatPage(room: chatRooms[index]),
    ); // ChatRoomListEntry
  },
); // ListView.separated
```

Keep Watches if the ChatService Rooms has changed

ChatPage

```
@override
Widget build(BuildContext context) => ChangeNotifierProvider.value(
  value: this.room,
  builder: (context, child) => Scaffold(
    appBar: AppBar(
      title: const Text('채팅'),
    ), // AppBar
    body: Chat(
      theme: DefaultChatTheme(
        // inputPadding: EdgeInsets.all(24),
        inputBackgroundColor: Colors.orangeAccent,
        inputTextStyle: const TextStyle(
          color: Colors.black,
          fontSize: 16,
        ), // TextStyle
        inputTextDecoration: InputDecoration(
          border: OutlineInputBorder(
            borderSide: const BorderSide(
              color: Colors.orangeAccent,
            ), // BorderSide
            borderRadius: BorderRadius.circular(1),
          ), // OutlineInputBorder
        ), // InputDecoration
      ),
    ),
  ),
```

Keep Watches if the ChatViewModel messages has changed

```
messages: context.watch<ChatRoomViewModel>().messages,
onAttachmentPressed: _handleAttachmentPressed,
onMessageTap: _handleMessageTap,
onPreviewDataFetched: handlePreviewDataFetched,
```

Chat

3:27

채팅

- 234
Test message
방금 전
- asdf
Oaoaoa
6분 전
- test
Empty Message
3시간 전
- 34
Empty Message
3시간 전
- test
Empty Message
3시간 전
- dfasdf
Empty Message
3시간 전
- sdfasfe
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3:28

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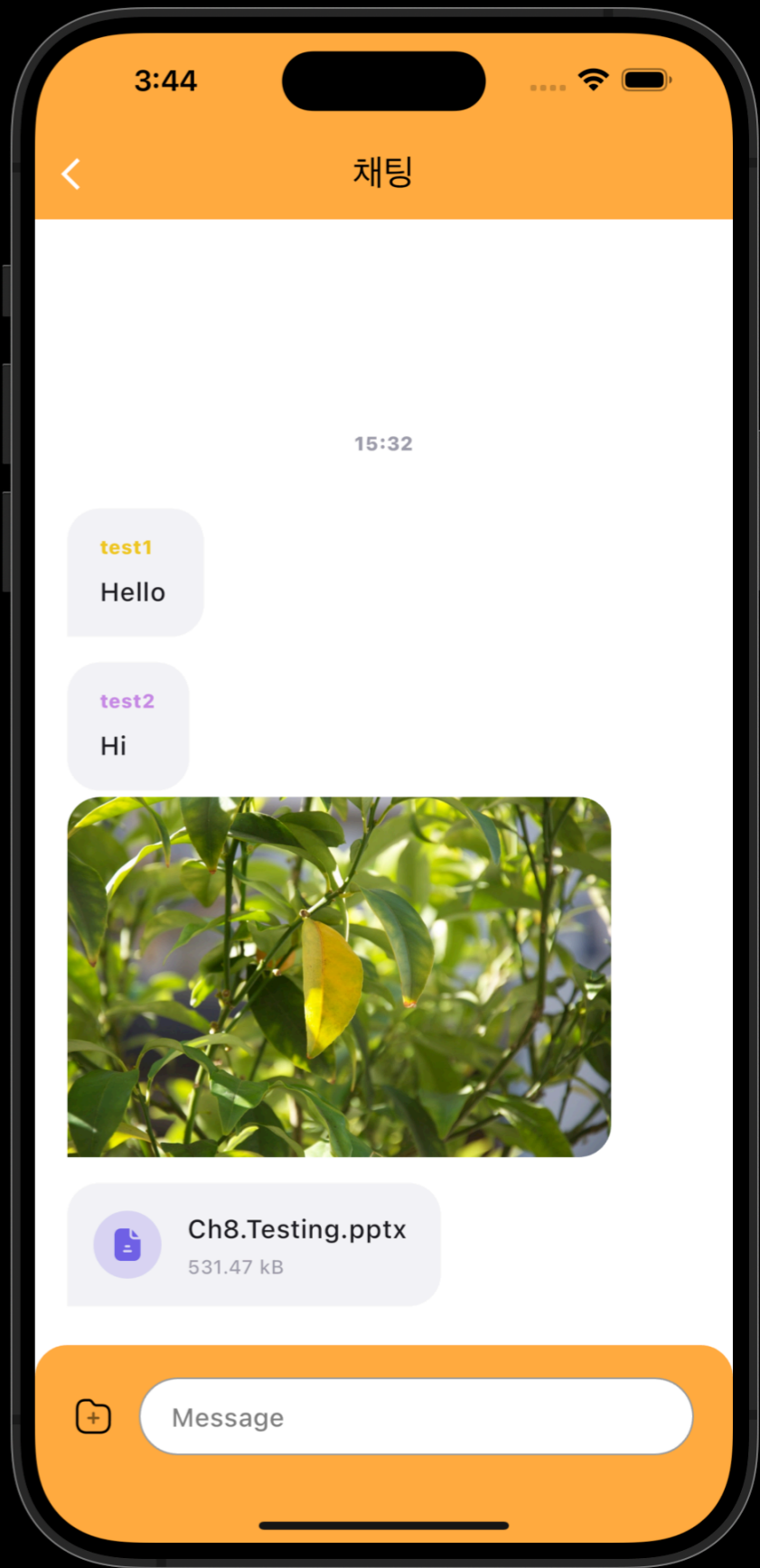
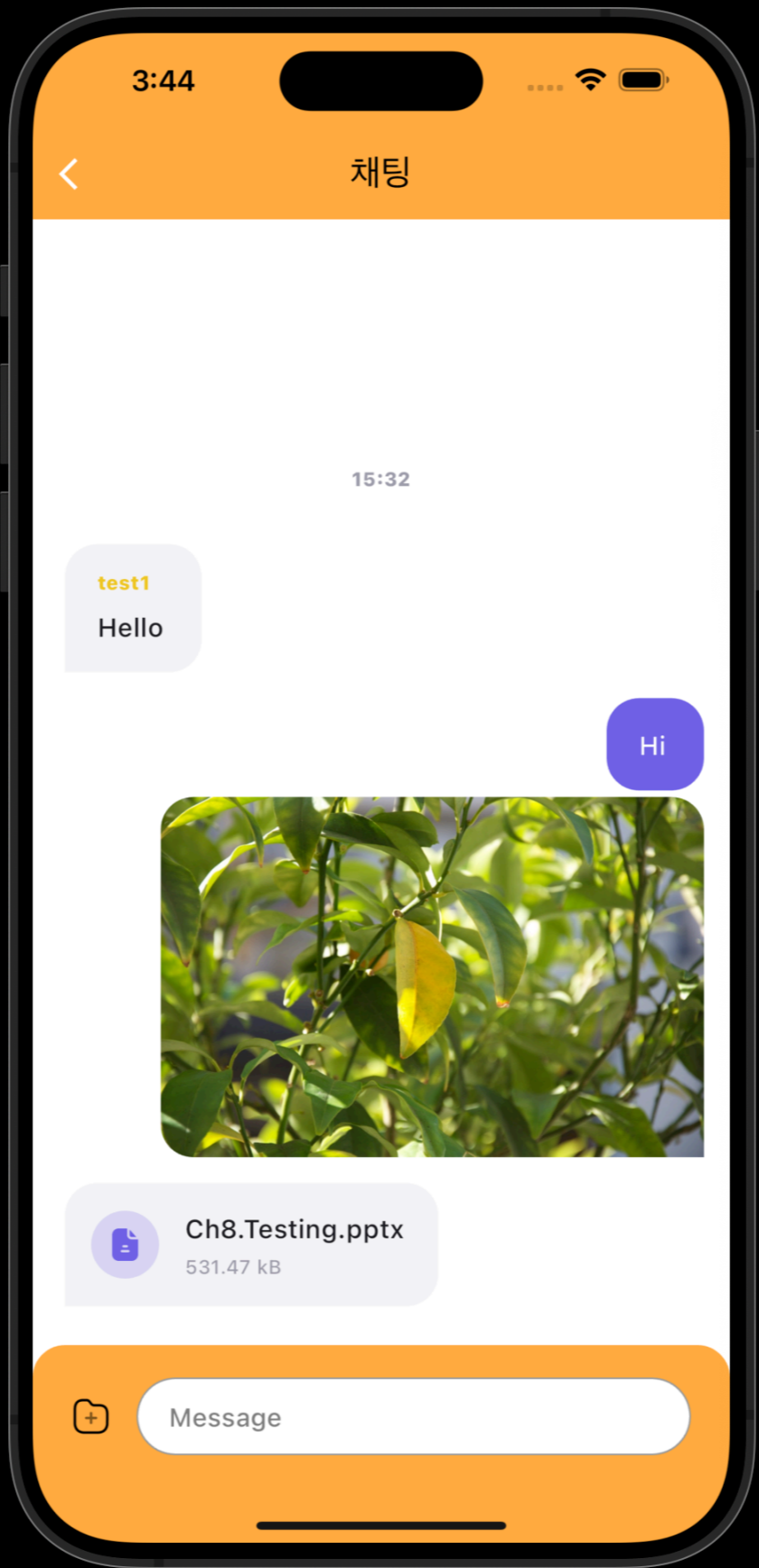
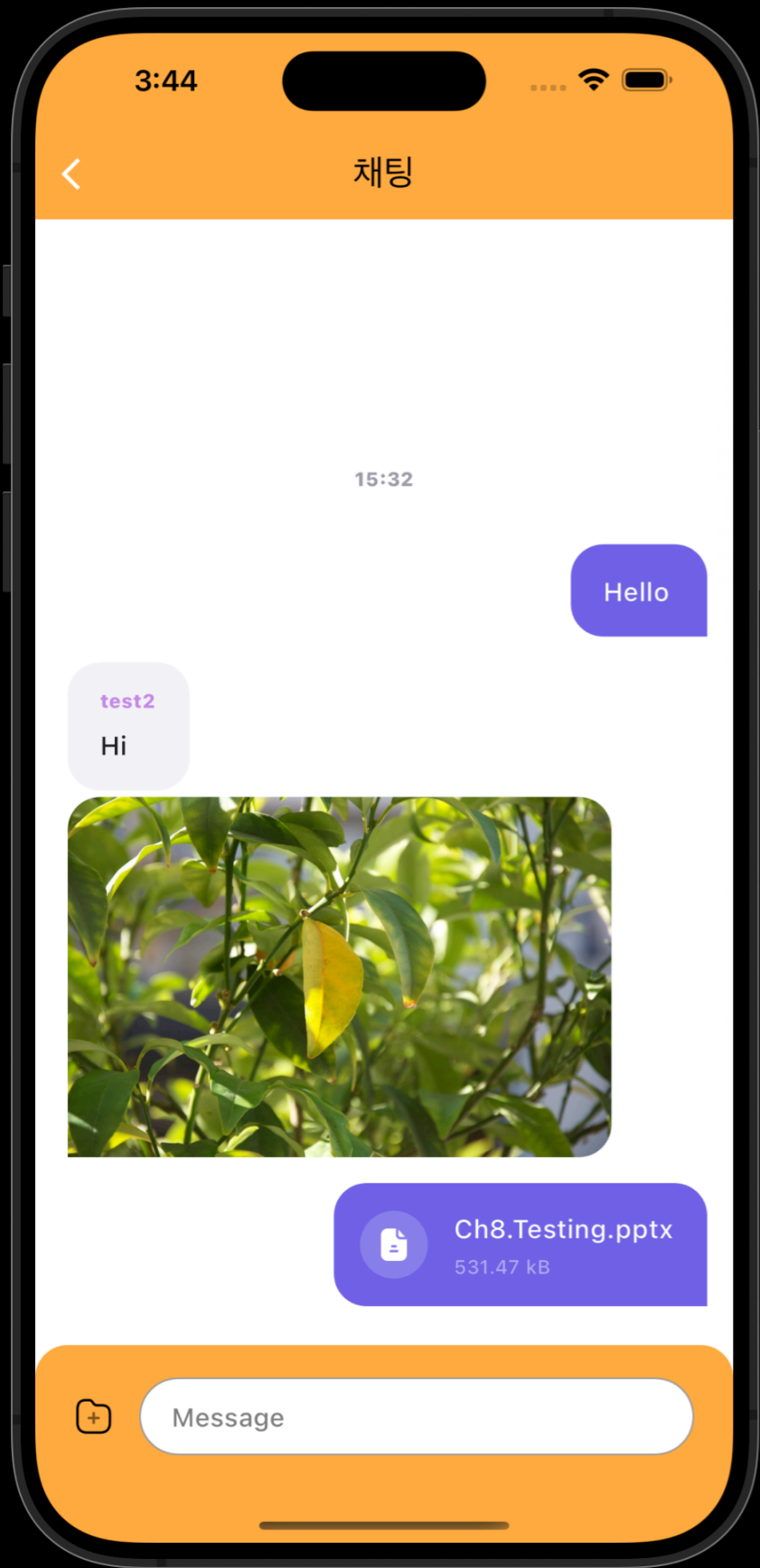
채팅

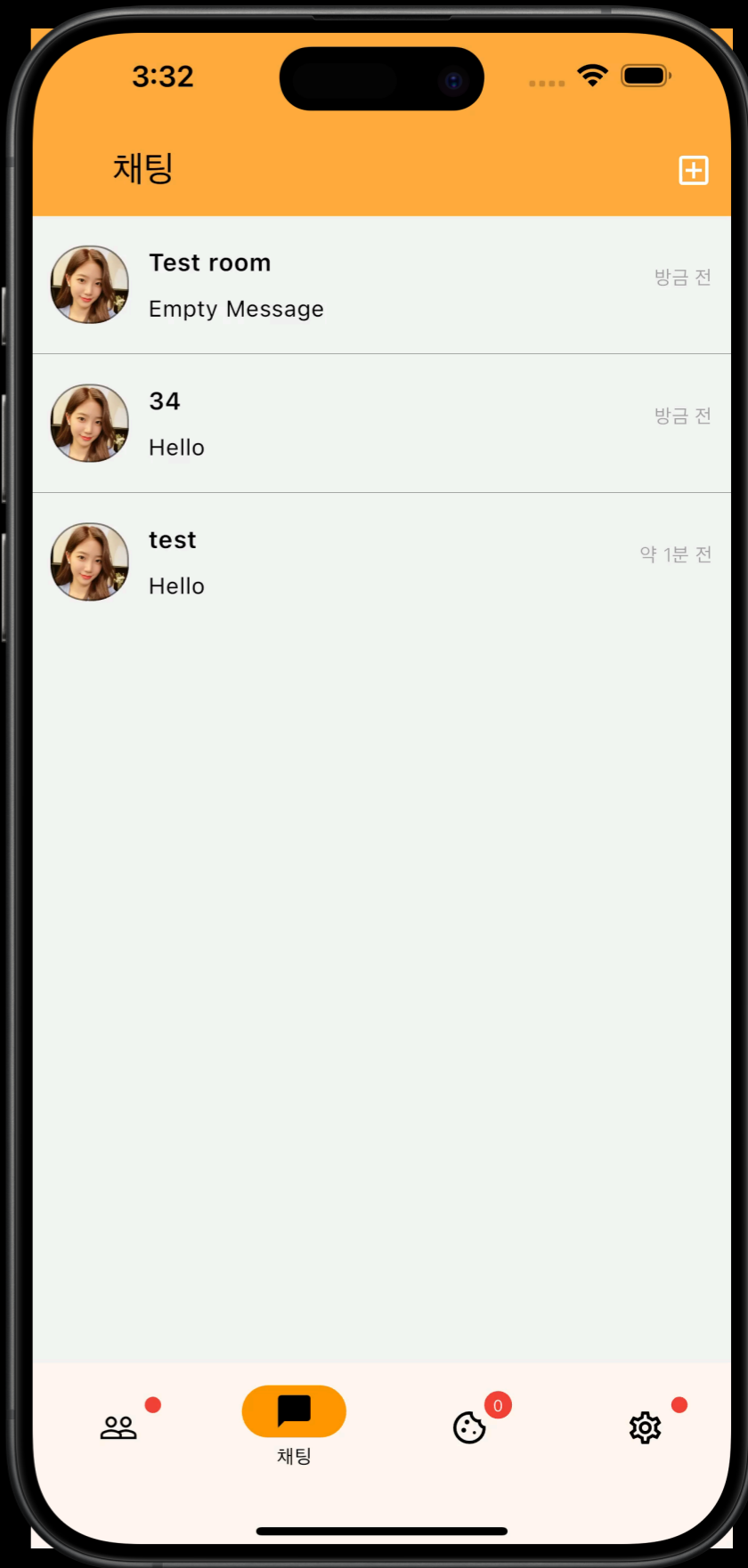
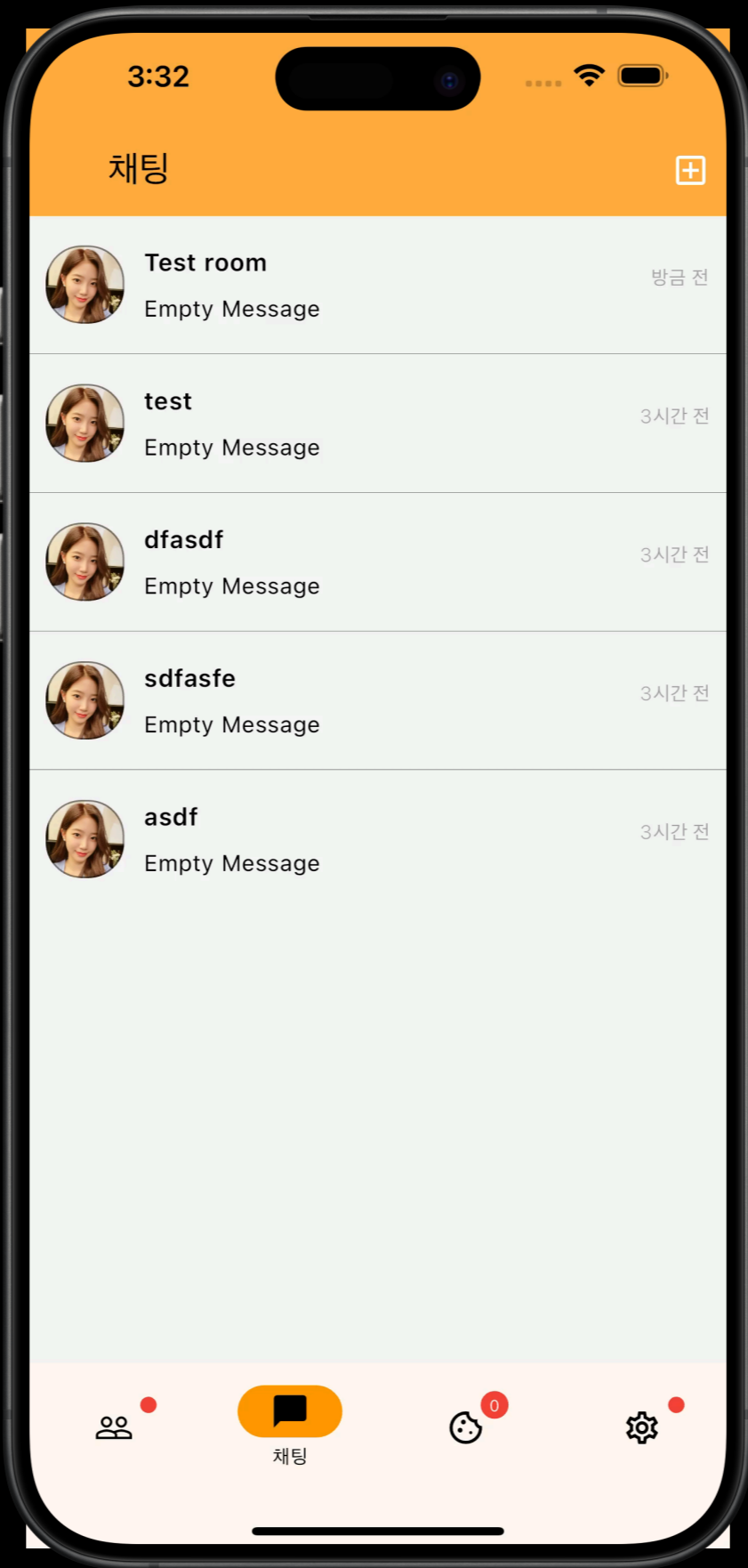
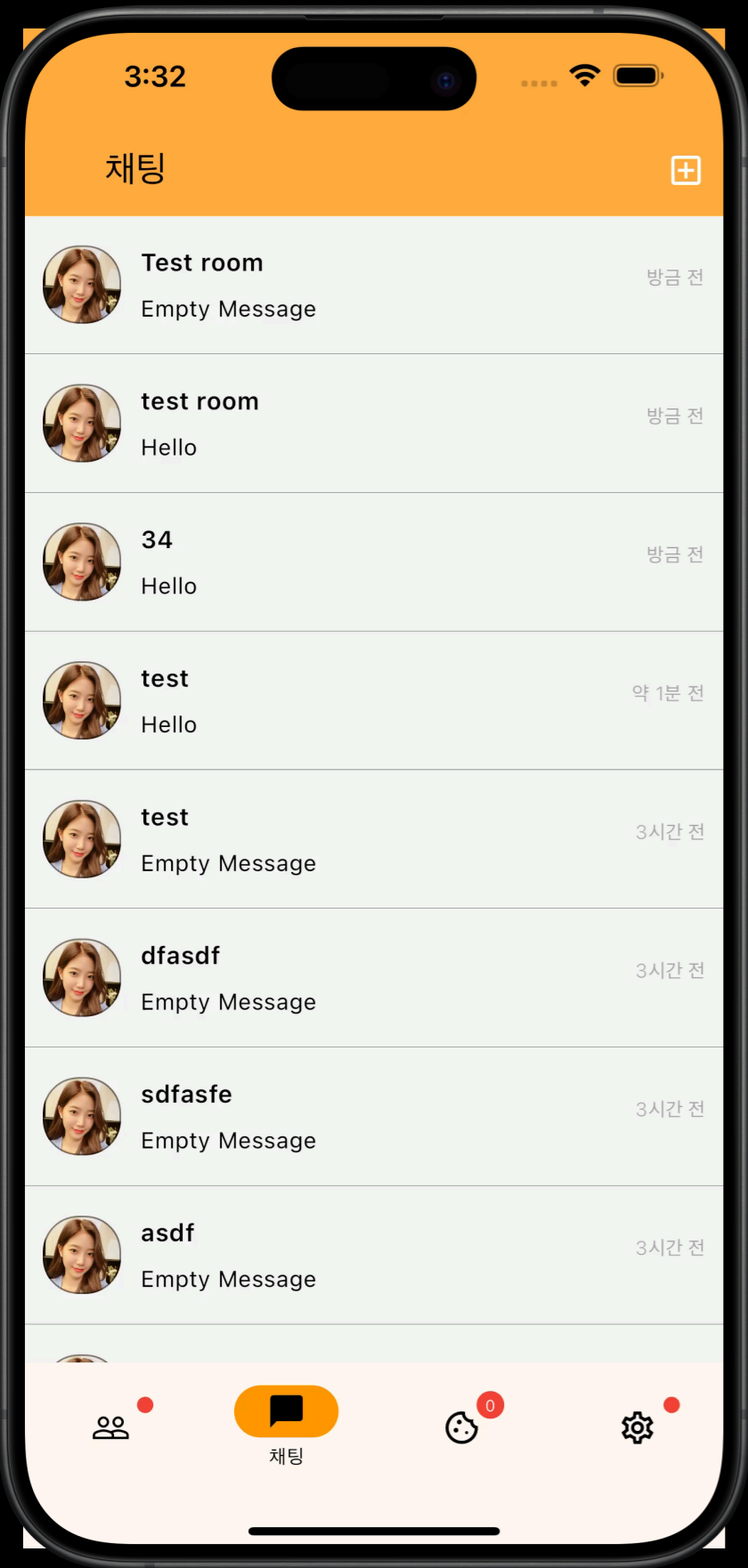
3:28

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채팅





Server

Debugging & Refactoring

- Feat: Express Global Error Handler
- Fix: socket.io admin panel xhr polling error
 - Caused by customized socket.io middleware
- Fix: chat message not saved to db
- Refactor: Folder Architecture

Thank You

Questions are welcome